

# Making Connections – Draw the Snowman



**Age:** 7-12 years old

The object of the game is to guess the word before the person finishes drawing the snowman.

## Directions:

- 1) One person thinks of a word and makes lines across the page, one for each letter, placing an X under the spaces where there is a vowel.

For example if the word is 'sunshine', they draw

\_\_\_\_\_ X \_\_\_\_\_ X \_\_\_\_\_ X

- 2) The other person tries to pick letters in the word, one by one.
- 3) For each guess, if the letter they picked is in the word, then write the letter down in its spot. If the letter is used more than once in your word, write the letter in all the places it appears.
- 4) For each guess, if the letter they picked not in the word, then you draw one part of the snowman as follows:
  - a) Draw a big circle for the base of the snowman
  - b) Draw a smaller circle for the body of the snowman
  - c) Draw a small circle for the head of the snowman
  - d) Draw a stick arm on the right side of the snowman
  - e) Draw a stick arm on the left side
  - f) Draw eyes
  - g) Draw a nose
  - h) Draw a smile
  - i) Draw a hat
  - j) Finally, draw buttons on his stomach (1 guess for all the buttons!)
- 5) If you can't guess the word by the time the snowman is drawn, here is what your game might look like. It just means more fun!



Guessed letters that didn't fit: P B O R C F W L T A

S \_\_\_\_\_ X \_\_\_\_\_ S \_\_\_\_\_ I \_\_\_\_\_ N \_\_\_\_\_ X

Now that you know how it works, use the back of this paper to play your own games!

